DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2 Level; Reopening)

Agressive
New suit: NF at 2-lvl; JUMPS: INV fit-showing
CUE = F1; JUMP CUE: 4-cd limit raise, usually DEF values.
Raises: weak

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

over 1♣: 16-18 BAL; reg. stayman, transfers
others (SEE NOTE #1)
4th Live: 5+m 4M (unbid suits)
Reopening: 11-14 /1m follows stayman, transfers
11-16 /1M follows special stayman, transfers

JUMP OVERCALLS (Style; Responses; Unusual NT)

VERY WEAK if notvul vs vul
INT, 6+ card if vul vs notvul or in reopening
WEAK if equally vul
Unusual NT: SEE NOTE #1

DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)

SEE NOTE #1
reopen: M's over minor; OM+minor over Major

VS. NT (vs. Strong/ Weak; Reopening; PH)

2♣=♥+other; Resp. 2♦=relay,2ST=INV 3-card,3♣=FG,other=NAT
2♦=♠+other; Resp. 2♥=relay,2ST=INV 3-card,3♦=FG,other=NAT
2♥/2♠=NAT; 2NT ♣+♦; 3♣/3♦/3♥/3♠=PRE

VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)

SEE NOTE #1
NT=NAT BAL
Cue= 2-suited; Db= takeout; Jumps= STR

VS. ARTIFICIAL STRONG OPENINGS

VS 1♣: db=♥, 1♦=♠ ou 44M's, 1♥/♠/NT = 5+4+ same shape, color, rank
VS 2♣: db=♣+M,2NT= 2-suited wo/♣, 3ST = minors

OVER OPPONENTS' TAKEOUT DOUBLE

1m-(X): suit F1 1-lvl; 2NT: supp limit, DEF values; JUMP=FIT shing.
1M-(X): transfers from 1NT to 2M; 2NT: supp limit, DEF values; JUMP=FIT shing.; rdbl:10+. After rdbl, opener dbl only with 2/3 cards

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's suit
Suit	4th	same
NT	4th	same
Subseq	ATT, low with interest	same

LEADS

Lead	Vs. Suit	Vs. NT
Ace	AKx(+)	AKx(+);
King	AK;KQx(+)	KQ(J/10)x(+);
Queen	QJx(+)	QJ(10/9)x(+);KQ10x; AQJx
Jack	J10x(+); KJ10(+)	same
10	109x(+);H109x(+)	same
9	9x;98x(+);H98x(+)	same
Hi-x	Sx;xSx;Sxx;xSxx	same
Lo-x	xxS; HxS	same

SIGNALS IN ORDER OF PRIORITY

		Partner's Lead	Declarer's Lead	Discarding
Suit	1	Hi = Encrg	Hi/Lo= Odd	Hi/Lo=Odd
	2	Hi/Lo = Even	S/P	Hi=Encrg
	3	S/P	Hi=Encrg	S/P
NT	1			
	2	SAME	SAME	SAME
	3			

Hi/Lo in trumps may be ruuf interest or S/P
Smith Signal vs NT

DOUBLES

TAKEOUT DOUBLES (Style; Response; Reopening)

May be Light (9+) with classic shape
CUE = GF, JUMP = INV, RESP. DOUBLES thru 4♥.
Reopening may be offshape

SPECIAL, ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES

NEGATIVE thru 4♥; 1♣-(1♦)-dbl: 4-4 both M's; 1m-(1♥)-dbl: 4♠
1m-(1♥)-1♠: 5+♠; 1m-(1♠)-dbl: 4+♥
SUPP thru 2♠, RESP thru 4♥
MAX dbls.
1/2NT - 3NT: suggests ♠ lead
lots of TAKEOUT dbls. in low lvl. comp.

WBF Convention Card

♠ ♥ ♦ ♣

Category: GREEN - Natural

NCBO: BRAZIL EVENT: 2005 WORLD YOUTH TC

PLAYERS: BRUM, Jose Roberto
BARBOSA, Roberto

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5-card M, longer minor (usually 1♦ with 4-4 and 1♣ with 3-3)
1NT: 15+ to 18- ; NAT weak 2♦/♥/♠, 2NT: 21-22
1NT resp: semi-F / 1♠; inverted 1♠/1NT resp. to 1♥
2/1 GF except direct rebid or in competition
Agressive COMP style
Sound openings and preempts

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

Many 2-suited bids after 1/2/3 level openings (SEE NOTE #1)
1♠ resp/ 1♥: 0-4♠, 4-11 hcp, F1
1NT resp/ 1♥: 5+♠, 4+ hcp, F1
1♣-2♦: INV, 5+ card raise
1♦-3♣: INV, 5+ card raise
Transfers after 1M-(dbl); 2M-(dbl); 1NT-(any)
3NT op. 1st and 2nd seats: Solid Major, no side A's or K's
ART INV+ relays after 1m-1♥-1♠; 1♦-1M-2♣ and 1♥-1NT-2♣
ART INV+ relay after 1m-1M-2m

SPECIAL FORCING PASS SEQUENCES

(2/3X) - dbl - (5X) and (2/3X) - 3Y - (5X)
Pass then Pull: SLAM INV
Usually in game auctions, except notvul vs vul

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

ART 2NT in some competitive auctions
1M-(3x)-4♣: GF raise without X ctrl.; 1M-(3x)-4♦: GF raise with X ctrl.

PSYCHICS: Rare

OPENING	TICK IF ARTIF	MIN NO OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		3	4♥	11-21 hcp	1NT:6-10; 2NT:INV; 2♣:GF 4+♣; 2♦ :INV 5+♣	2-way CB stayman after 1NT rebid/1M; Wolff signoff after 2NT rebid/1M	Fit-showing jumps
					3♣: PRE 5+♣; Bypass 1♦ with 4M if not GF	INV+ relay after 2♣ rebid; INV & GF relays after 1♣-1♥-1♠	
1♦		3	4♥	11-21 hcp	as 1♣; 3♣:INV 5+♦	as 1♣; INV & GF relays after 1♦-1M-2♣; ART GF SEQ 1♦-2♣	as 1♣
1♥		5	4♦	11-21 hcp	1♠:0-4♠, 4-11hcp F1; 1NT:5+♠ F1; 2NT:INV+ 4+♥	1♥-1♠-1NT: 4♠, 11-15; Long suit game tries after 1♥-2♥	2♣: 3♥ INV; 2♦: 2♥ INV
				may be light 3rd seat (9+)	2/1 GF except direct rebid; JUMP: GF solid suit	1♥-1♠-2♣/♦: may be 3-card	2NT: 4♥ INV
					Splinters (3NT: ♠ splinter): 8-11 hcp		Fit-showing jumps
1♠		5	4♥	as 1♥	as 1♥, except 1NT: 4-11 NF	as 1♥; ART SEQ 1♥-1ST-2♣-2♦ and 1♠-1NT-3♣	as 1♥
1 NT			4♥	good 15 to bad 18 BAL	2♣:puppet; 2♥/♠: transfers; 3NT:4-4M's	after 1NT-2♣-2♦: 2♥=4♠, 2♠=4♥, 2NT:BAL INV, 3♣: 5m, 3♦: minor stayman	
				5M possible	2♠/2NT forces 2NT/3♣ to show special hands	after 1NT-2♠-2NT: 3♣/♦/♥/♠: 2-suited 5+5+, 3NT: minor(s) w/sing ♥	
				6m or any 5-4 very rarely	3m: INV; 3♥/♠: ♣/♦ slamish; 4♣/♦:TEXAS	after 1NT-2NT-3♣: 3♦:5♥4♠INV, 3♥/♠ 2-suited 5+5+, 3NT: minor(s) w/sing ♠	
2♣	✓		4♥	any GF, 23+ if BAL	2♦: waiting; 2♥:negative; 2NT:5+♥	2♣-2♦-2♥: either 5+♥ or BAL FG	
					3NT: any solid suit (7+)	after 2♣-2♦: 2NT:5+♣, 3♣:5+♦, 3♦:5♦4♣, 3♥:6♣4♦, 3♠:6♦4♣, 4any: 3-suited	
2♦		6	No	4-9hcp 6+♦, usually good suit	New Suit: F1, 2NT: asking bid	2♣-2NT: 3♣:MAX, others: MIN, NAT suit	
				6-4(5) possible			
2♥		6	No	as 2♦	as 2♦	as 2♦	
2♠		6	No	as 2♦	as 2♦	as 2♦	
2 NT			4♥	21 to 22 BAL	special stayman, transfers		
3 bids		6	No	PRE			
3NT	✓		No	Solid M (7+) no side A's or K's	4♣: ask shortness; 4♦: asks to jump with 8 cards	After 3NT-4♣: 4♦: no sing., 4♥: sing OM, 4♠: sing ♣, 4NT: sing ♦	
				TO PLAY on 3rd/4th seats			
4♣		6	No	NAT PRE			
4♦		6	No	NAT PRE			
						HIGH LEVEL BIDDING	
						4NT: Roman Blackwood: 0/3; 1/4; 2 wo/ trump honor; 2 w/ trump honor; 5NT: 1ace+void; 6x: 2aces+void	
						5NT wo/ 4NT: Asking about trump Honors, Grand Slam Invitational	
						5NT after 4NT: Asking for extras, with 1st round control in all suits	
						DIPO, RIPO, DEPO in competition after 4NT	
						Cue 1st and 2nd equally	
						3NT after a cuebid also shows control of the partner cuebid	
						3NT before cuebids with clear fit is STRONGER than a cuebid at the 4-lvl	

Note #1: Many 2-suited bids after 1/2/3 level opening bids

Over 1♣ (better minor, at least 3♣):

2♣ = Both Majors 5-4(5), 10+hcp
2NT = ♡+♢, 5+5+
3♣ = ♠+♢, 5+5+

Over 1♢ (at least 3♢):

1NT = 4M, 5+♣, 9-16 hcp
2♢ = Both Majors 5-4(5), 10+hcp
2NT = ♡+♣, 5+5+
3♣ = ♠+♣, 5+5+

Over 1♡ (at least 4♡):

1NT = 4♠, 5+m, 9-16 hcp
2♡ = ♠+♣, 5+5+
2NT = ♠+♢, 5+5+
3♣ = ♣+♢, 5+5+

Over 1♠ (at least 4♠):

1NT = 4♡, 5+m, 9-16 hcp
2♡ = ♡+♣, 5+5+
2NT = ♡+♢, 5+5+
3♣ = ♣+♢, 5+5+

Over 2♢ (weak 2♢):

3♢ = 5+5+ ♠+♡
4♣ = ♣+♡ 5+5+
4♢ = ♣+♠ 5+5+

Over 2♡ (weak 2♡, ♡+other 5+-5+):

3♡ = ♠+♣ 5+5+
4♣ = ♠+♢ 5+5+
4♢ = ♣+♢ 5+5+

Over 2♠ (weak 2♠, ♠+other 5+-5+):

3♠ = ♡+♣ 5+5+
4♣ = ♡+♢ 5+5+
4♢ = ♣+♢ 5+5+

Over 3♣/♢

4♣ = om + M
4♢ = majors