WBF Convention Card 2.18

Category:	Natural - GREEN
Country:	USA
Event:	World Junior Teams - 2005
Players:	Jon and Mike Rice

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2 Level; Reopening)

Aggressive, Light, 2NT=T/O for ... (2 lowest unbids)
Simple RAISE=constructive, Jump RAISE=PRE, New suit=NF
CUE-BID RESP: Limit raise+ or GF
NT RESP=NF
New suit JUMP=WK

1NT OVERCALL (2ND/4TH Live; Responses; Reopening)

15-17HCP,in direct seat, systems on
11+-15-HCP, in reopening seat, systems on
STAYMAN, TRF, As over 1NT OPEN
LEBENSOHL-FAST: Denies stopper
DBL= Competitive

JUMP OVERCALLS (Style; Responses; Unusual NT)

1-Suit: Classic, PRE, New suit=Forcing
2-Suit: (1m)-2NT: ♡+om, (1M)-2M: OM+ 1 minor
(1M)-2NT: ◊+♣, (1m)-2m: S+H, JUMPS in known suits limit
Reopen: As above

DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)

MICHAELS CUE:(1M)-2M:OM+m (55+); (1m)-2m:♡+♠ (55+); (PRE or STR)
JUMP CUE ASKS STOP( )
JUMPS in known suits limit
New suit bids NAT/NF

VS. NT (vs. Strong / Weak; Reopening; PH)

WK NT: DBL: PEN (14+ hcp), CAPPELLETTI:
2♣: 1 suited hand 2◊:♠+♡;then 2NT=F1; 3m=NF, 2NT:♣+◊
2♡:♡+m;then 2♠/3m=NF, 2NT asks m, 2♠:♠+m;then 3♡/3m=NF, 2NT asks m
STR NT: DBL:♡+♠ or 1m, 2♣:♣+M, 2◊:◊+M,
2♡: and 2♠: Natural, 2NT:♣+◊,

VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)

(3m)-4m= Pick better major, (3M)-4M=Spades + 1 minor
4NT= 2-suiter, 2NT(15-17):then Natural and Forcing
LEB after (WK2x)-DBL-(P)-

VS. ARTIFICIAL STRONG OPENINGS

Vs 1♣ opening: 1D: H or S+C, 1H: S or C+D 1S: C or D+H
1NT=♠+◊ or ♡+♣ (shape), JUMPS=PRE, Aggressive
Vs 2♣ opening:2D: H or S+C, 2H: S or C+D, 2S: C or D+H
2NT=♠+◊ or ♡+♣ (shape), JUMPS=PRE, Aggressive

OVER OPPONENTS' TAKE OUT DOUBLE

RDBL= 10+pts, WEAK JUMP SHIFTS, New suit=NF
2M=WK raise, 3M=PRE raise, 4M=PRE raise,
1♠=F1, 1NT=5+S if over 1H opener

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	4th	Small from Honor, Top of nothing
NT	4th	Small from Honor, Top of Nothing
Subseq	4th	

Other:

LEADS

Lead	Vs. Suit	Vs. NT
Ace	AK, Ax(+), AKx(+)	Same as suit
King	AKJ10(+), KQJ(+), KQx(+), KQ	Same as suit
Queen	QJ, QJx(+), KQTx(+)	Same as suit
Jack	(A/K)J10x(+), J10, J10x(+), KJ10x(+)	Same as suit
10	109, 109x(+), H109x(+)	Same as suit
9	98x(+), 9x	Same as suit
Hi-x	HxxS, Sx, HxS	Same as suit
Lo-x	HxxS, Sx, HxS	Same as suit

SIGNALS IN ORDER OF PRIORITY

	Partners Lead	Declarer's Lead	Discarding
Suit:1st	Hi=ENCRG	Hi=ENCRG	Hi=ENCRG
2nd	Hi/lo=E	Hi/lo=E	Hi/lo=E
3rd	S/P	S/P	S/P
NT: 1st	Hi=ENCRG	Hi=ENCRG	Hi=ENCRG
2nd	Hi/lo=E	Hi/lo=E	Hi/lo=E
3rd	S/P	S/P	S/P

Signals (including Trumps): Standard, Suit preference

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

JUMP CUE RESP= asks STOP
Can be Offshape with Opening Values
May be light (8+) with classic shape and partner is passed hand
Promise 4OM or 43+Ms;offshape OK,

SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES

1m-(1♡)-DBL: exactly 4♠ or GF
1m-(1♠)-DBL suggests 4+♡, 8+ HCP or GF
RESP DBL:length in any unbid M
Splinter DBL[suggest sacrifice]
NEG DBL, then new suit=F1
NEG DBL THRU 3S

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Open most hands with 11 HCP in 1st through 3rd seats
Can open very light distributional hands at 1 level
Light Overcalls at 1 level; usually has 5 or more card suit

1NT Openings: 11+-14, No 5 Card Majors
2 OVER 1 Responses Game Forcing

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

Suction over all strong Club openers;
WEAK JUMP SHIFTS AND RAISES IN COMPETITION
NEGATIVE FREE BIDS(9-11) at 2 level when interferred with
1NT OVERCALL FOR TAKEOUT(Sandwich)
FLANNERY 2◊( )
INVERTED 1♠/1NT RESPONSES TO 1♡
NAMYATS( )

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

Psychics:

OPENING BID DESCRIPTIONS

Opening	Artificial	Min.	Neg Dble thr	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣	No	3		15+ if BAL, 11-14 HCP=unbal	1♢=5+D, 1M=4+, 1NT=6-10, INVERTED MINOR	1NT=15-17, NEW MINOR FORCING,4SF: F1 , All NT	Jump to 2NT=11-12,New suit=NF;
1♣					RAISES:2♣=F1(10+), 2NT=11-12, 3♣=PRE(5-8), 3x=PR	rebids are 15+, can bypass M, M rebid=UNBAL, 4+♣4M	
1♢	No	3		15+ if BAL, 11-14 HCP= unbal	1M=4+, 1NT= 6-10 denies 4-card M, 2♣=GF, INVERTED	1♠ rebid=4+♢4♠, UNBAL, NEW MINOR FORCING,	2♣=6-card suit,NF, New suit=NF; Jump to 3♣=PRE
1♢					MINOR RAISES:2♢=F1(10+), 3♢=PRE(5-8), 2NT=11-12	4SF:F1, All NT rebids are 15+, 1NT=15-17, can bypass ♠	
1♡	No	5		11-21 HCP	INVERTED 1♠/1NT RESPONSES, JACOBY 2NT=FG	1♡-1♠;1NT=11-15HCP, HELP SUIT GAME TRY,4SF GF	REVERSE DRURY (FIT): 2C 3 or 4-card trumps; Jump to
1♡					raise( ), 2x FG, 2♡=constructive raise, SPL RAISES, W		2NT=11-12; 1S/1NT still switched
1♠	No	5		11-21 HCP	F1NT (6-12), 2♠=constructive raise, 2x FG, SPL	1♠-F1NT;2m=could be 3-card, 4SF GF, HELP SUIT	1NT=SemiForc, REVERSE DRURY (FIT):3 or 4-card
1♠					RAISES, WEAK JUMP RESPONSES(3-5),JACOBY	GAME TRY	trumps,
1♠					2NT=FG raise()		
1NT	No			11+-14 HCP,No 5-card M,	STAY, JACOBY TRF, TEXAS TRF, 2♠ size ask/trx to	2♢=no 5M, SMOLEN TRF, 2M=Garbage/STAY	Same as by UPH
1NT					minor, 3m=INV, 3M=SPL,4-card OM		
2♣	Yes			22+HCP if BAL, STR 1/2-suiter or	2♢=values, 2♡=DIRECT 2nd NEG, 2S: H pos, 2NT: S	/2NT rebid:AS FOR 2NT OPEN,	As for UPH
2♣				BAL	pos		
2♢	Yes			FLANNERY(5H+4S, 10-15)	2NT=minor ask,(3♡, 3♠)=INV, Pass=♢s,	/2nt: 3C=3Cs 3D=3Ds, 3H=2-2 Minors (10-12); 3S; 2-2	As for UPH
2♢						minors (13-15); 3nt:2-2 minors Max w/ both stopped	
2♡	No	5		WK(3-9, could be 5-card suit)	New suit=F1, 2NT=OGUST,	3C=poor suit, poor hand; 3D=good suit, poor hand;	As for UPH New Suit NF
2♡						3H=good hand, poor suit; 3S= good suit, good hand;	
2♡						3NT=solid suit	
2♠	No	5		WK(3-9,could be 5-card suit)	2NT=OGUST, New suit=F1	Same as over 2H	As for UPH New Suit NF
2NT	No			19+-21HCP	PUP STAY, JACOBY TRF, 3♠=Relay to 3nt describe	3♢=no 5M, promiss 4M, 3M= 5 cards; 3NT= no 3 card	As after 2NT by UPH
2NT					hand later, TEXAS TRF, 4♣=GERBER, 4NT=Quant	major; Over 3s-3nt: 4m=slam try other minor 6+Cards;	
2NT						4H: 4D-5C slam try; 4S: 5D-4C slam try; 4NT: slam try	
2NT						5-5 minors	
3♣	No	6		PRE: 3-9 hcp	3♢ shows 5 card major ASKING BID, New Major=F1 ,	/3D: 3M card card other major; 3NT denies card major;	New suit NF
3♣					shows 6+	4D: weak both 3 card majors; 4C: strong both 4 card	
3♣						majors; over any other New suit=cue bid	
3♢	No	6		PRE: 3-9 hcp	New Suit=F1,	New suit=cue bid	New suit NF
3♡	No	6		PRE: 3-9	New Suit=F1,	New suit=cue bid	New suit NF
3♠	No	6		PRE: 3-9	New Suit=F1	New suit=cue bid	New suit NF
3NT	No	7+minor		GAMBLING, no outside A or K	4♣=P/C, 4♢=ASK:Shortness, 4M=End	New Suit=ASK:shortness	Same as UPH
4♣	Yes	7		NAMYATS(4♣=STR 4♡)	4♢ ART= Shortness ask, 4S=RKCB,		
4♢	Yes	7		NAMYATS(4♢=STR 4♠)	4♡ ART=Shortness ask, 4NT=RKCB		
4♡	No	7		PRE	RKCB, New Suit=CUE		
4♠	No	7		PRE	RKCB, New Suit=CUE		
4NT							
5♣							
5♢							
5♡							
5♠							
5NT							

HIGH LEVEL BIDDING

RKCB-1430, GERBER, EXCLUSION BLACKWOOD,

KICKBACK,

DOPI, ROPI